

## Trail Race Route and Registration

Tuesday 11th June 7.30pm Start

### Registration

Travel Down Lever Park Avenue until you come to the Bottom Barn on the left (DO NOT GO INTO THE CAR PARK AS THE GATE CLOSSES AT AROUND 6.00PM WITH NO CHANCE OF GETTING YOUR CAR BACK TILL THE DAY AFTER) The registration will be at the side of the barn.

The route starts on the large path facing away from the barn after about 60mtrs **Turn Right** onto the wide dirt path carry on down this path till you come to a marshal **Turn Directly Right** carry on uphill till you reach a further marshal and **Turn Right** and head back to the start carry on back down and **Turn Left down a slight hill** along a narrow path and over the footbridge until you reach a Marshal they will point the way to go which is a loop you will do this loop twice then go back down the slight hill to the foot bridge up the other side till you see the finish line.

## Fell Race Route and Registration

Friday 14<sup>th</sup> June 7.30 Start

### Registration

Large grassed area right hand side Lever Park Avenue just before Rivington School please be early in order to register and pick up your numbers.

The route starts some 200 metres from registration on a wide stony path, run 200 metres then **Turn Sharp Left** up to a cobble path and go through the gate continue up this cobbled path till you see a marshal then turn directly right and continue up hill till you come onto the top path and Marshal **Turn Right** continue along this path and go **past** Pike View Cottage which is on the left until you see a marshal **Turn Left** and go through the gate continue up hill till you come to a large metal grid water catchment area which is fenced off. **Turn Left** and continue up hill till you reach the Two Lads (Large round stone Structure) continue straight over and go down the hill heading for Pike View Cottage at the bottom go through the gate and **Turn Right** continue back on this path till you see the main gate up to Rivington Pike **Turn Right** and continue straight up to the top of the Pike. Go down the steps and continue to the very bottom gate opposite a brick building, **Turn left** and continue along this path till you see the Marshal you saw earlier **Turn Right** then re trace your steps back to the gate you went through at the start **Finish**

**IMPORTANT NOTICE DO NOT CLIMB OVER ANY GATES OR STRAY FROM THE ROUTE AS DOING SO MAY JEOPARDISE ANY FUTURE RACE AND ABIDE BY INSTRUCTIONS FROM A MARSHAL.**